#### **CHAPTER V**

# CLOSING

In this section, the writer would like to give conclusion and suggestion about the result of study. The conclusion of the study was the answer of Problem of the Study as stated in chapter I which the finding was based on the result of data analysis. The suggestions are expected to make batter improvement and motivation for students, teacher and researcher related with the teaching vocabulary mastery by using flash cards.

# A. Conclusions

The problem of the study as stated in Chapter I was "Does crossword puzzle give effect to develop vocabulary mastery of the eighth grade students at MTs An-Nur Palangka Raya". It could be answered by testing the data analysis.

Based on the result of data analysis from vocabulary scores which gained by students before and after conducting treatment, there were significantly different ( $t_{observed} = 3.069 > t_{table} = 2.660$  at 5% level of significance. This indicated that teaching vocabulary mastery by using crossword puzzle gives significant effect toward the students' vocabulary. It implicated, if the students were taught vocabulary mastery by using crossword puzzle therefore, the students' vocabulary score would be higher than without using crossword puzzle. On the contrary, if the students were taught vocabulary mastery without using crossword puzzle, the students' score of vocabulary would be lower than the use of crossword puzzle. It can be proved by the difference of Pre-test and Post-test score. Based on the Evaluation Standard of English Subject. It can be concludes that the students pass the test if they get score seventy or more indicating that the students master the material. Meanwhile, the students do not pass the test if thet get score under seventy which indicate that they still do not master the material.

Teaching learning process English vocabulary where supported by using crossword puzzle at the eight year student of MTs An-Nur Palangka Raya improvement of student English vocabulary.

# **B.** Suggestions

In line with the conclusion, the writer would like to propose the following suggestions that hopefully would be great to use for the eight year student at MTs An-Nur Palangka Raya, the teachers institution and the next reseacher.

1. For the students

For the students, when they studied vocabulary mastery by using crossword puzzle, it is recommend that they have to pay attention to the lesson because the learning become more interesting, interactive, and happy and the students' role to be more positive and more enjoy. By learning vocabulary mastery using media will provide motivation and support so that students ca learn easily abd increase their ability in English vocabulary mastery.

2. For the teachers

The teacher must pay attention to the students' level, problems in learning English, and students' strategy in learning English. Especially, teaching English Vocabulary. The teacher have to able to use the media in their learning process in order the students easier to understand the learning.

## 3. For the School Institution

For the School Institution should provide the equipments and environment in order to support teaching learning process, especially for English lesson. Media is one of the important things in order to support in teaching learning process, for example crossword puzzle.

# 4. For Other Reseachers

In this thesis the writer realized that design of the study was very simple. There are still many weakness and lack that could be found out. Therefore, for further researcher was expected that the other researchers can improve the study with the better design in order to support the result finding. In other word, the other researcher can use this research as the reference for conducting their research.

Based on the result in this study, teaching vocabulary mastery by using crossword puzzle media is suitable. It can be said that the existence of crossword puzzle makes the students familiar with certain words. After the lesson is over, they can memorize the words easily. The increasing attention, motivation, and existence of crossword puzzle improve the students' achievement in mastering vocabulary. It can be shown by the increasing scores of the students in the pre-test and in the post-test, the students' motivation in teaching and learning process improved. Through the use of crossword puzzle in each activity, there was an improvement of the students' motivations in learning. It could be seen from the students' interest in teaching-learning process which was higher. They also paid more to the teachers' explanation. The students' motivation in learning English influenced their participation in the class. The classroom situation became active and interactive because they enjoyed and they were motivated in teaching and learning process.